Eduki Competition 2025/2026

Interconnected: human – digital – sustainable

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Thematic sheet

Primary level

Index

Elementary cycle (ages 4−8)

Introduction

Today, our world is increasingly **interconnected**. Children already live in an environment where these connections appear everywhere: at home, at school, in their games, or on screens. Understanding interconnection means learning to recognize these relationships and to take care of them, whether they are human, digital, or with nature.

To support this reflection, the Eduki Foundation is organizing the **10th edition of its Competition** in 2025/26, on the theme: **"Interconnected: human − digital − sustainable,"** centered around two main axes: **human and sustainability**. The competition invites students to explore all forms of connection in their lives: human connections (friends, family, classmates), digital connections, but also those that link them to nature and their environment. Through **creative projects**—artistic, media-related, or concrete actions—they are encouraged to express their vision of a connected **world where humans and environmental respect are at the core.**

How to start?

> **Objectives:**
>
> - Understanding what is a "connection" (human, digital, with nature)
> - Think about how to respect others, nature in a connected world

Activity ideas to introduce the theme

1) Moving question: Are you connected?

Organize a dynamic classroom debate: divide the space into two zones, one representing "YES" and the other "NO." Read aloud a series of statements related to the theme "interconnected." After each statement, invite students to physically move to the side corresponding to their answer. This activity encourages active participation, expression of opinions, and opens discussion among students.

Example statements:

- I am connected to my family.
- I am connected to an animal.
- I use a tablet or a phone.
- You can make friends through digital.
- Too much screen time is good for your health.
- Nature needs us.
- We need nature.
- A robot can replace a friend.

2) The string network

Children form a circle. One student holds a ball of yarn and says "I am connected to…" and tosses it to a classmate while explaining the connection (for exemple, "I am connected to you because we play together" or "because we both like animals"). Gradually, a web of strings appears.

This activity helps to visualize that we are all connected and that each link is unique.

3) Sorting Activity– "What connections?"

Distribute printed images or objects representing different types of connections:

- **Human connection**: holding hands, eye contact, smiling…
- **Digital connection:** video call, message, tablet…
- **Connection with nature:** gardening, walking, water, animals…

Invite students to sort these items by type of connection. Continue with a discussion by asking some questions:

- Which connection do you prefer?
- Can they be combined?
- Should we choose one over another?

Conclude by introducing the idea of **balance** between different types of connections.

Some non-exhaustive project ideas (ages 4 to 8)

Educational Objectives:

- Raise students' awareness of the many connections we have and our interdependence
- Carry out a collective project grounded in real life
- Strengthen collaboration, creativity, communication, autonomy, and critical thinking

Category: Artistic

Project ideas
Friendship mural: A mural made of colorful handprints arranged in a circle, symbolizing the importance of maintaining human bonds such as friendship.
The "interconnected" tree: Draw a large tree on a board, then invite each student to add a leaf representing a connection (human, digital, or with nature). The tree symbolizes interconnection between us all and shows how each link contributes to the world of tomorrow. It also reminds us of the importance of finding balance among these connections.
A heart for the planet:

Make a heart out of recycled cardboard, decorated on one side with elements representing technology (emoticons, phones, robots) and on the other with natural elements (leaves, animals). This heart symbolizes the need for balance between technological progress and respect for nature.

Category: Media

Project ideas
Connection album: Take photos representing children's connections (friends, family, animals, nature, technological objects). Then, bring them together to create an album visually illustrating interconnection.
Song or music video: Compose a simple song about the links between humans, nature, and digital technology, and record it. This project expresses interconnection in a sound and artistic way.
Small gestures for big connections: Each student is filmed doing a symbolic small gesture (pressing a heart-shaped button, offering a hand, planting a seed). The clips are then combined into a video, showing how small actions can make a difference and create big connections.

Category: Concrete actions

Project ideas
A message for a stranger: Children write or draw a small message of kindness for a stranger (elderly person, another class, another school). The objective is to show that even without knowing each other, we can "connect" through kindness.
Cleaning or community gardening: This project allows to organize a small cleaning of the school, the yard or a park, or plant flowers/shrubs in a classroom or courtyard corner. This project allows to show the link between human actions and the health of nature.
Mini energy-saving project: Develop a list of best practices (for exemple, turn off electronic devices after use). This project demonstrates that every action has an impact on the environment and that it is essential to adopt a responsible use of digital.

Elementary cycle (ages 8-12)

Introduction

We live in a world where everything is increasingly **interconnected**: people, ideas, technologies. These links offer many possibilities, but can also raise challenges. It is therefore essential to learn to use digital in a thoughtful way, placing **humans and respect for the planet** at the center of our actions.

To support this reflection, the Eduki Foundation is organizing the **10th edition of its competition** in 2025/26 on the theme: **"Interconnected: human – digital – sustainable,"** structured around two main axes: **human and sustainable**. This competition invites students to imagine solutions for a **responsible digital and beneficial for all**, through a project in one of the three categories: **artistic, media or concrete action**.

Designed in an open and flexible manner, the competition allows each student to participate fully, according to their abilities and level of development. The freedom left in formats (drawing, text, video, collective project, etc.) allows the youngest to express themselves in an **authentic and creative** way, while linking the themes to their personal experience. Students are thus invited to reflect on their relationship with digital technology and interconnection, then to express it through an **original and engaging project**.

How to start?

> **Objectives:**
>
> 1. Understand what a "connection" is (human, digital, natural)
> 2. Show what the challenges of digital technology are
> 3. Think about how to respect others and nature, even in a connected world

Activity ideas to introduce the theme

1) Mini collective analysis: "Good or not good?"

Show students pictures of different situations: for example, a child sharing their tablet, a child yelling in a video call, a child helping a bird, or a child who spends all day in front of a screen.

Ask the students to reflect and respond:

- "Is this a good way to be connected? Why?"
- "How could we do better?"

The teacher can also propose images or examples to discuss the ecological impact of technologies, in order to open up reflection on responsibility and the balance between digital use and respect for the environment.

2) The paths of the message

Make a little game of 'Arabic telephone' with a word or a drawing that circulates in the group.

Then the class compares the starting and ending message.

This activity shows how information circulates and changes, like on the Internet.

Some non-exhaustive project ideas (ages 8 to 12)

Objectives:
• Raise awareness among students about the impact of digital on humans and/or the environment. • Carry out a collective project and anchored in reality • Strengthen collaboration, creativity, communication, autonomy and critical thinking.

Category: Artistic

Project ideas
My robot friend: Create a small robot from recycled materials, integrating a human or natural element. This sculpture illustrates that new technologies must be implemented at the service of humans or nature.
Comic book or narrative illustration: Design a comic or a series of illustrations telling a story about interconnection (human relationships, nature, digital).
Collaborative digital painting or drawing: Use a tablet or simple software to create a collective work on the theme of interconnection. Objective : combine art and technology, explore digital collaboration

Category : Media

Project ideas
Words to nature: Students record short video messages answering the question: "What do you love most about nature?". These messages are then assembled to create a video aimed at raising public awareness of the importance of protecting the nature we love. The project can also be done in partnership with schools from different regions of Switzerland, with messages in multiple languages, to show interconnection and remind us that we are all connected to nature.
The balance album: Create a selfie album where each student poses with two objects: one natural and one digital. For each digital object, students must find a natural counterpart (for exemple, "I play online, but I also play outside"). This album aims to show that technology and nature can coexist, provided the balance is preserved.

> *Stop-motion / animation :*
> Create a small animation using modeling clay, paper, or recycled objects to tell how everything is connected (family, friends, nature, digital objects).
> Objective: visualize relationships and develop technical creativity.

Category: Concrete actions

Project ideas
The kind digital charter : The class co-constructs a poster (charter) presenting positive rules for digital use, adapted to children and adopted collectively. The charter can be colorful and illustrated with drawings (for exemple: "I ask before taking a photo," "I don't use my phone in class"). The message to remember is that, just like the playground, or any place we share, digital life also needs rules to help us get along.
Interconnected letters: Set up correspondence with another class, near or far, to exchange letters or audio/video messages about their digital use and what they like doing in nature. This activity shows that remote connections can be positive and enriching.
Forgotten screens hunt: Organize an action against digital pollution by collecting old phones, used batteries, and broken cables, then bringing them together to a local collection point. This initiative raises awareness among students and their families about the impact of digital pollution.